

LA PEQUEÑA GENIA

Writer and artist: Álvaro Ortiz

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THE AMUSING ADVENTURE OF A GIRL AND A GENIE-IN-TRAINING.

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SYNOPSIS:

Once upon a time, the Sultan of a faraway eastern land had two remaining wishes from a genie. The monarch asked the genie for an opponent in shatranj, an ancient board game similar to chess. Father and daughter are astonished when, instead of the genie, the genie's heir appears, who offers herself as the fulfillment of the wish. A wish indeed, as the little genie is very young still and does not seem to be able to control much of shatranj, nor magic...

A finished story with the possibility of continuing in a second volume.

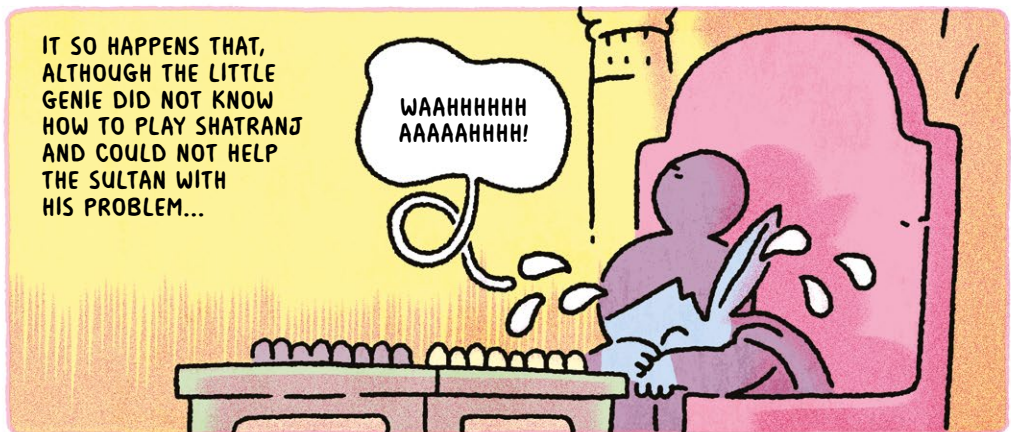
I EXPECT YOU'RE ASKING
YOURSELVES WHAT HAPPENED
BETWEEN THIS SCENE...



...AND THIS ONE.



IT SO HAPPENS THAT,
ALTHOUGH THE LITTLE
GENIE DID NOT KNOW
HOW TO PLAY SHATRANJ
AND COULD NOT HELP
THE SULTAN WITH
HIS PROBLEM...



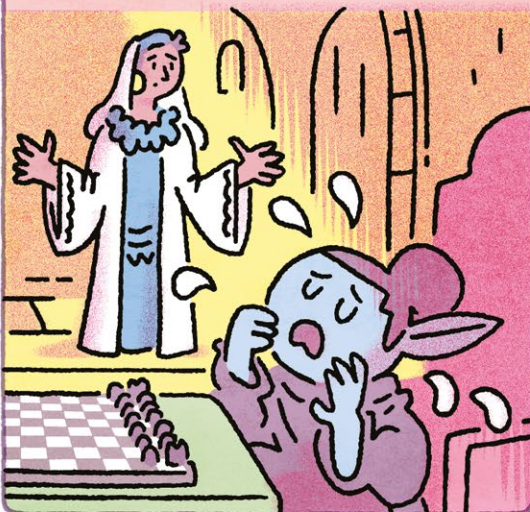
...AMINA BEGGED HER FATHER
TO LET AYU STAY AND LIVE
WITH THEM IN THE PALACE.

PLEEEEEEEAASE!

WAAAAHHH



THE SULTAN HAD HIS DOUBTS, BUT THEN,
ALERTED BY THE LITTLE GIRL'S TANTRUM,
AMINA'S MOTHER FARAH APPEARED...



...AND CONVINCED HIM.

IT WOULD BE VERY
GOOD FOR OUR DAUGHTER
TO HAVE A FRIEND HER
OWN AGE.



AYU WAS
DELIGHTED TO
ACCEPT THE
INVITATION.



FROM THAT DAY ON,
THE GIRLS WERE INSEPARABLE.



SOON, AMINA TOOK HER AROUND THE PALACE, INTRODUCING HER TO EVERYONE:



...WHERE EVERY NIGHT AYU TOLD AMINA ABOUT HER LIFE, AND AMINA TOLD AYU STORIES.







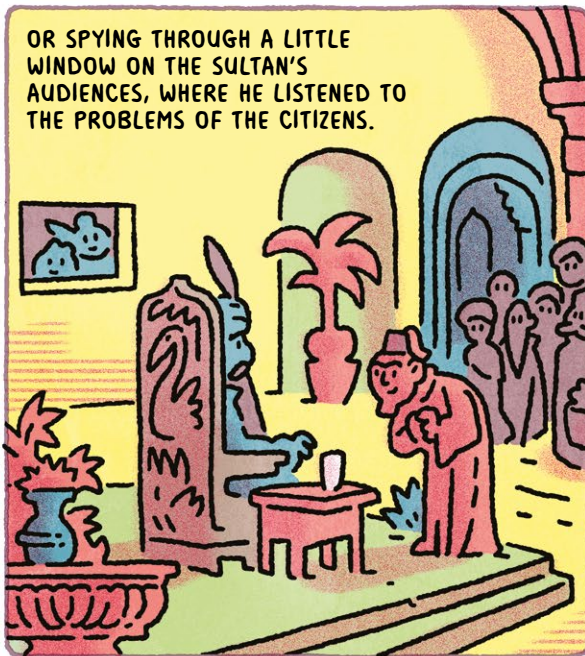
FROM THEN ON, THEY
SPENT HOURS UPON
HOURS IN THE LIBRARY.



AND ALSO IN THE OBSERVATION
TOWER, DISTRACTING QASIM,
THE ASTRONOMER.

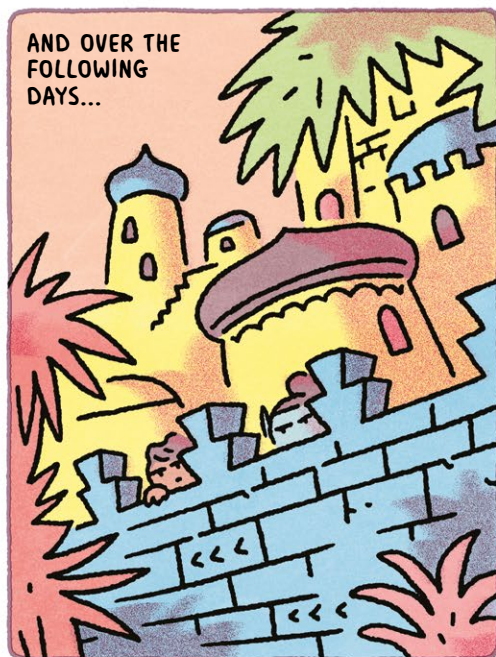
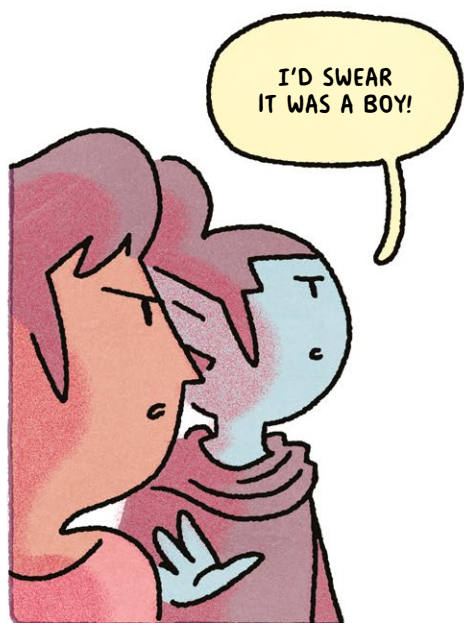


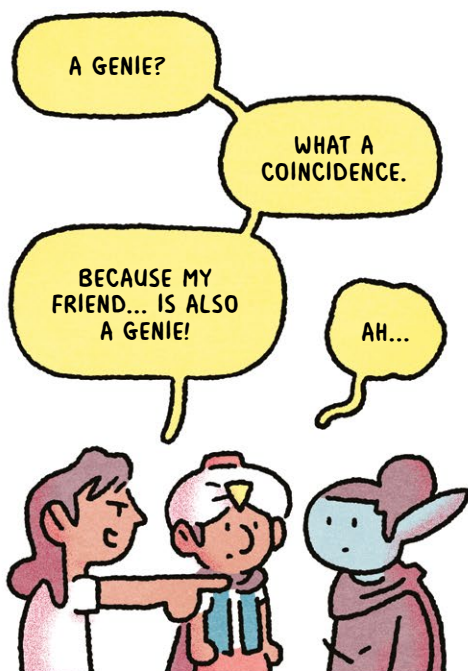
OR SPYING THROUGH A LITTLE
WINDOW ON THE SULTAN'S
AUDIENCES, WHERE HE LISTENED TO
THE PROBLEMS OF THE CITIZENS.



UNTIL ONE DAY, ON THE WAY TO
THE KITCHEN, THEY SEEMED
TO SEE SOMEONE SUSPICIOUS.

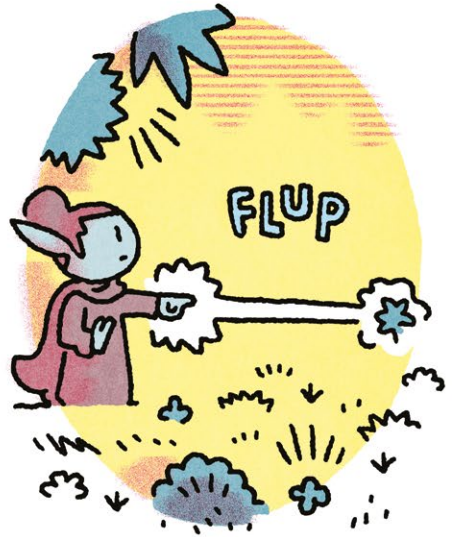


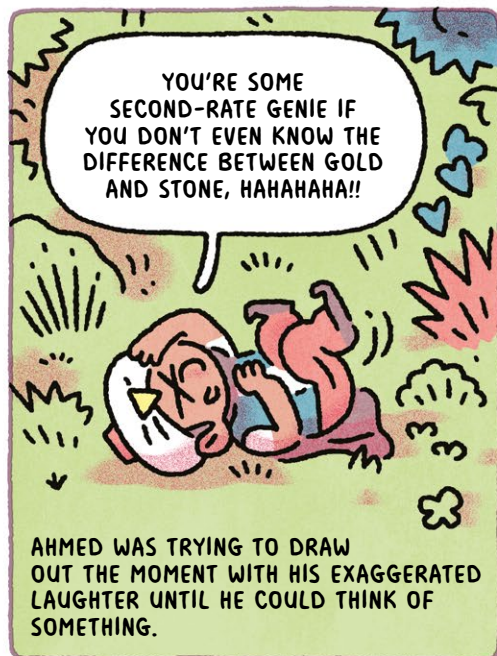




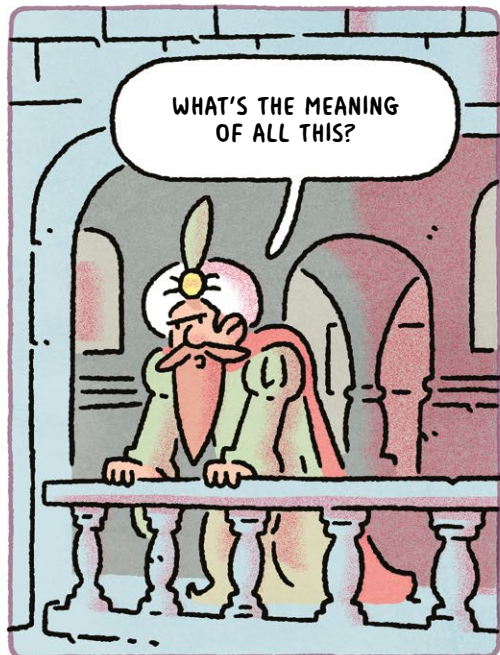
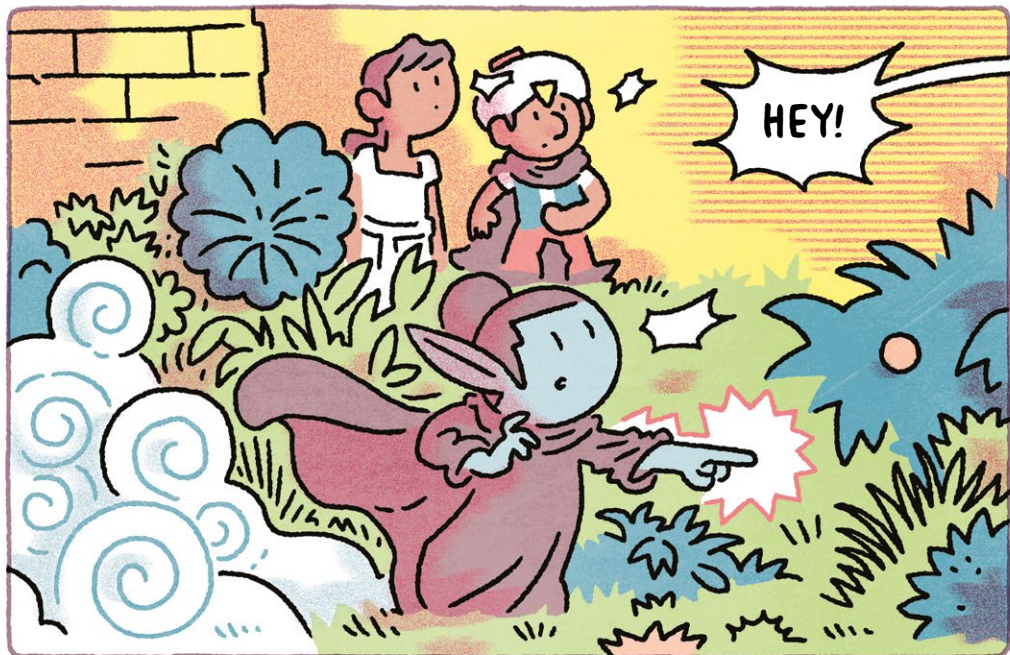




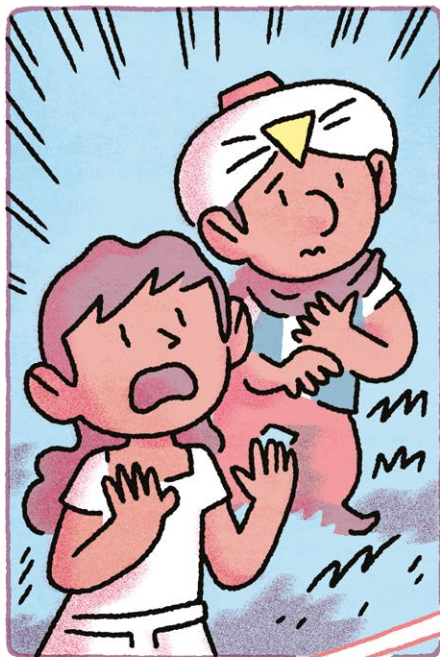




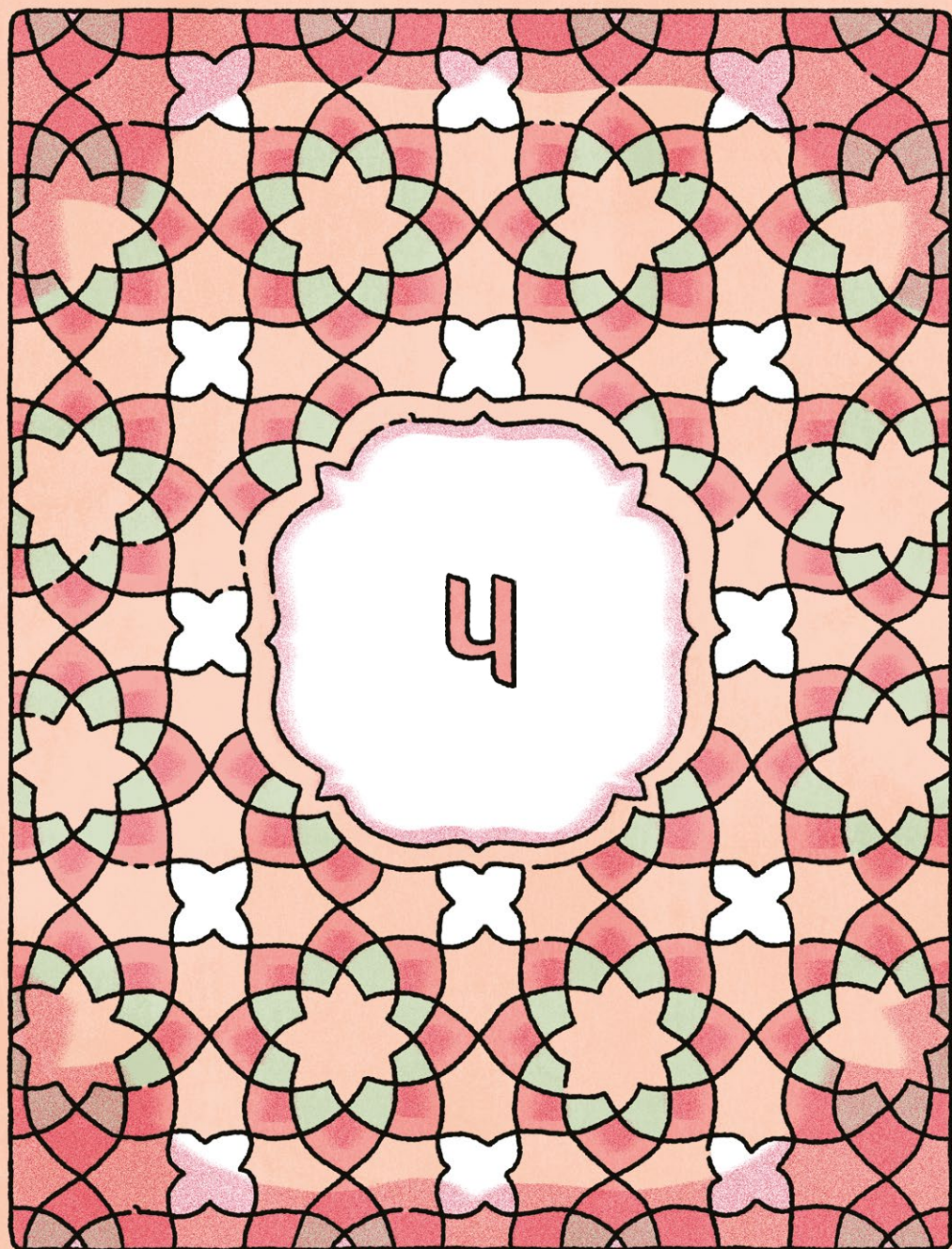


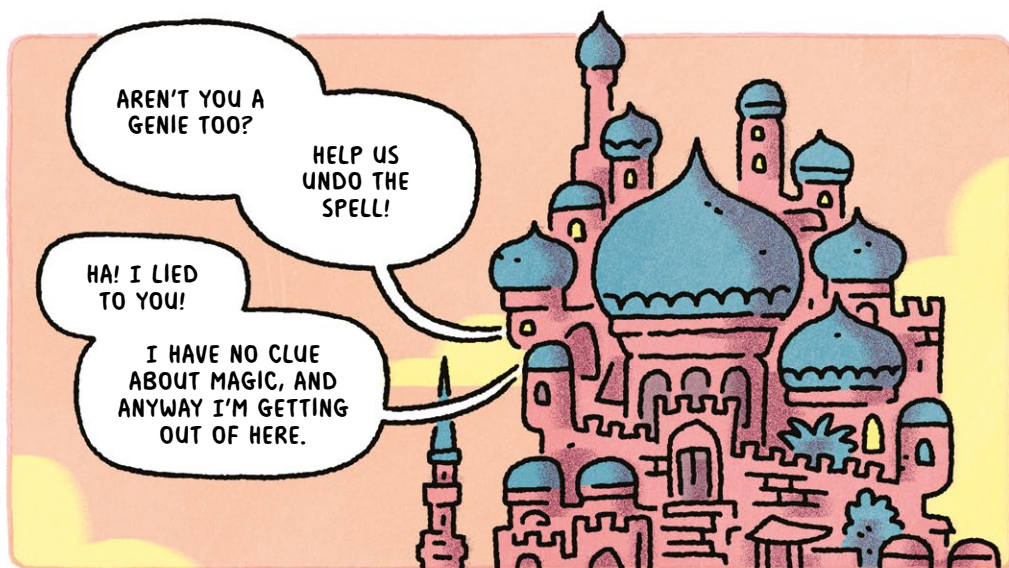


OH NO!











FOR A GOOD WHILE, AYU
CONCENTRATED, TRYING, WITHOUT
SUCCESS, TO UNDO THE SPELL.



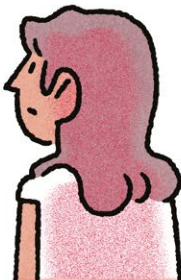
IMPOSSIBLE...

I CAN'T DO IT...



BUT MAYBE
THERE'S A BOOK
IN THE LIBRARY
THAT WOULD
GIVE US A
CLUE.

I'M ALMOST
SURE THAT I'VE
READ ALL OF THE
BOOKS ON MAGIC
AND GENIES...



AND I DON'T RECALL ANY
OF THEM TEACHING HOW TO
DO OR UNDO SPELLS.



ALTHOUGH THERE ARE
TALES ABOUT GENIES
IN SOME OF THEM...

THEY DON'T
SAY HOW TO FIND
THEM.

HMMM...

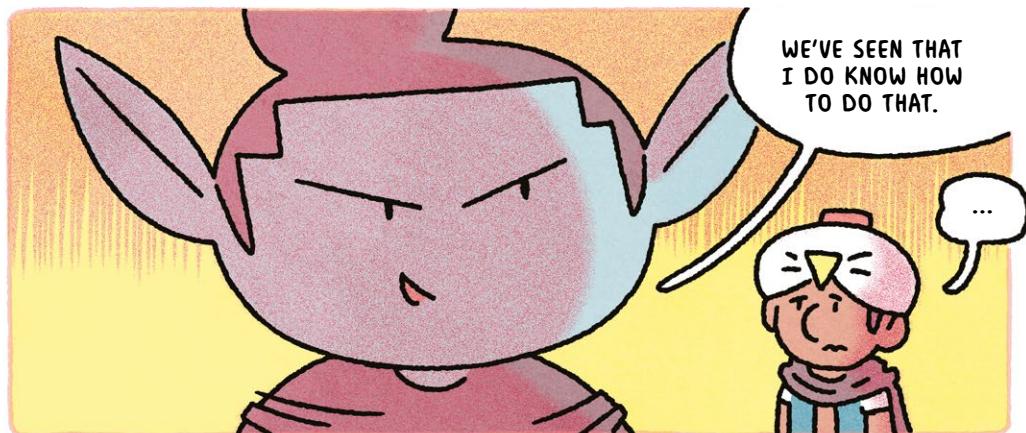
WELL, FOR THE MOMENT
LET'S COVER HIM UP, SO NO
ONE FINDS HIM...

YES,
THAT'S
BETTER...

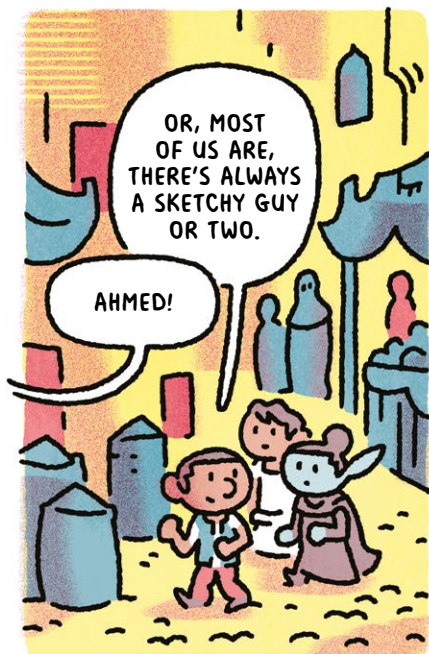
WHAT ABOUT
QASIM, THE
ASTRONOMER?
COULDN'T HE
HELP US?

UGH, HE'S VERY
BRIGHT, BUT
HE IS A SNITCH.

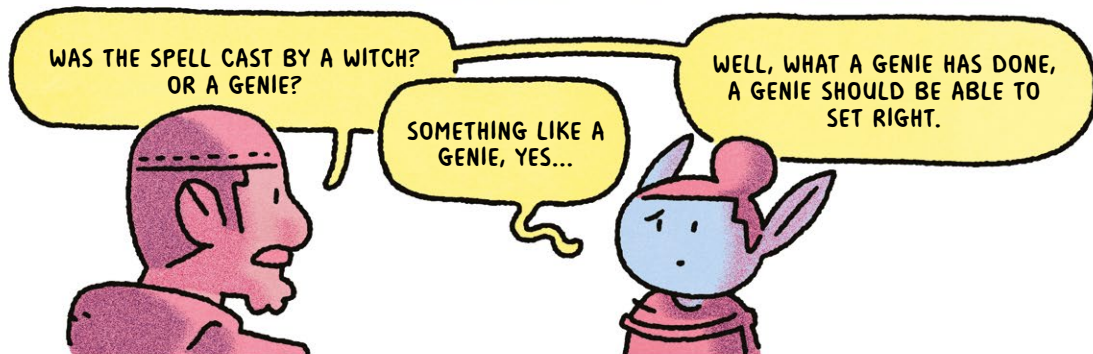
IF WE ASK HIM,
HE'LL RUN OFF TO
TELL MY MOTHER
IN NO TIME...



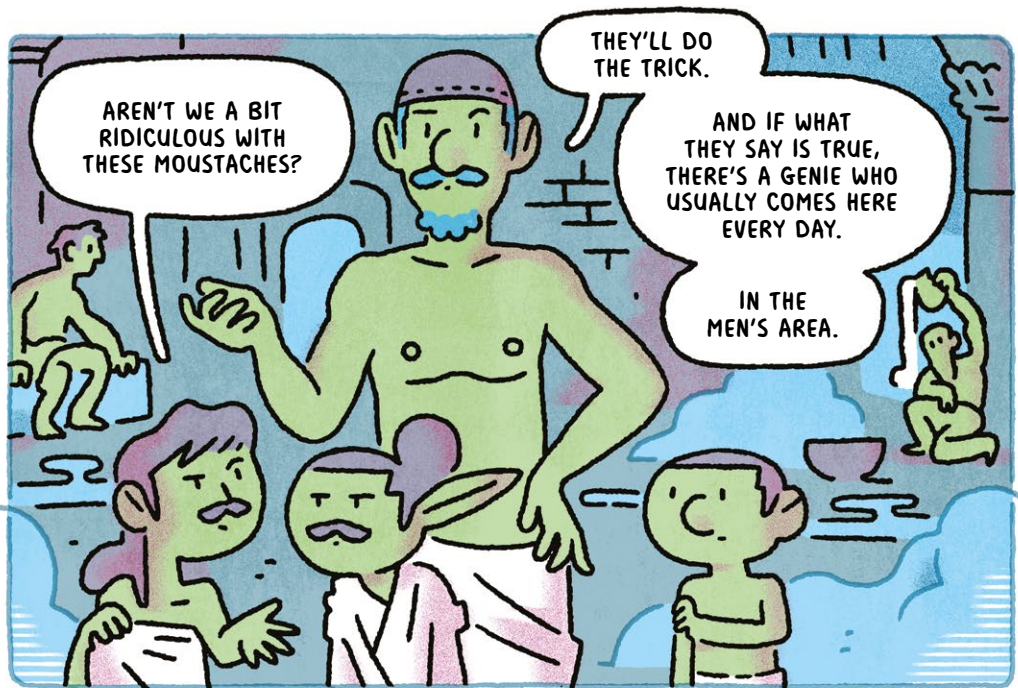












UNTIL...

FLASH

WELL,
WELL...

WHAT DO WE
HAVE HERE?

WHO COMES TO DISTURB
ME AT MY BATH?